Artificial Intelligence Subject Code: 20A05502T

 \mathcal{E}_0 :

UNIT IV - Natural Language for Communication PHRASE STRUCTURE GRAMMARS

- Generative Capacity
 - Recursively Enumerable Grammars
 - Context-sensitive Grammars
 - Context-free Grammars
 - Regular Grammar
 - Probabilistic Context-free Grammar
- The lexicon of E₀
- The Grammar of E₀
- Parse Tree for a sentence
- Over-generation & Under-generation of Grammar

S	\rightarrow	NP VP	[0.90]	I + feel a breeze
		$S \ Conj \ S$	[0.10]	I feel a breeze + and + It stinks
NP	\rightarrow	Pronoun	[0.30]	I
		Name	[0.10]	John
		Noun	[0.10]	pits
		Article Noun	[0.25]	the + wumpus
		Article Adjs Noun	[0.05]	the + smelly dead + wumpus
		Digit Digit	[0.05]	3 4
		NP PP	[0.10]	the wumpus + in 1 3
		NP RelClause	[0.05]	the wumpus + that is smelly
VP	\rightarrow	Verb	[0.40]	stinks
		VP NP	[0.35]	feel + a breeze
		VP Adjective	[0.05]	smells + dead
		VP PP	[0.10]	is + in 1 3
		VP Adverb	[0.10]	go + ahead
Adjs	\rightarrow	Adjective	[0.80]	smelly
		Adjective Adjs	[0.20]	smelly + dead
PP	\rightarrow	Prep NP	[1.00]	to $+$ the east
RelClause	\rightarrow	RelPro VP	[1.00]	that + is smelly

PHRASE STRUCTURE GRAMMARS

- A grammar is a collection of rules that defines a language as a set of allowable strings of words.
- Rules for allowable characters, words and sentences.
- The notion of a **lexical category** (also known as a **part of speech**) such as *noun* or *adjective* is a useful generalization
- **syntactic categories :** string together lexical categories such as *noun phrase* or *verb phrase*, and
- phrase structure: combine these syntactic categories into trees representing the phrase structure of sentences:
- nested phrases, each marked with a category.

Generative Capacity

- Grammatical formalisms can be classified by their generative capacity: the set of languages they can represent.
- Four classes of grammatical formalisms that differ only in the form of the rewrite rules.
- Here we list the hierarchy, most powerful class first:
- Recursively enumerable
- Context-sensitive grammars
- Context-free grammars (or CFGs),
- Regular grammars (Finite State Machine FSM)



Recursively Enumerable Grammars

- Recursively Enumerable grammars use unrestricted rules:
- both sides of the rewrite rules can have any number of terminal and nonterminal symbols, as in the rule
- A B C \rightarrow D E.
- These grammars are equivalent to Turing machines in their expressive power.



Context-sensitive Grammars

- **Context-sensitive grammars** are restricted only in that the right-hand side must contain at least as many symbols as the left-hand side.
- The name "context-sensitive" comes from the fact that a rule such as
- A X B \rightarrow A Y B
- an X can be rewritten as a Y in the context of a
- preceding A and a following B.
- Context-sensitive grammars can represent languages such as
- aⁿ bⁿ cⁿ
- (a sequence of n copies of a followed by the same number of bs and then cs).
- E.g. aaabbbccc

Context-free Grammars

- In context-free grammars (or CFGs), the left-hand side consists of a single nonterminal symbol.
- Thus, each rule licenses rewriting the nonterminal as the right-hand side in *any* context.
- CFGs are popular for natural-language and programming-language grammars
- it is now widely accepted
- Context-free grammars can represent
- aⁿbⁿ,
- but not aⁿbⁿcⁿ.

Regular Grammar

- **Regular** grammars are the most restricted class.
- Every rule has a single nonterminal on the left-hand side and a terminal symbol optionally followed by a nonterminal on the right-hand side.
- Regular grammars are equivalent in power to Finite State Machines (FSM).
- They are poorly suited for programming languages, because they cannot represent constructs such as balanced opening and closing parentheses
- (a variation of the aⁿbⁿ language).
- The closest they can come is representing a * b *, a sequence of any number of 'a's followed by any number of 'b's.
- aaaabbbbbb

Probabilistic Context-free Grammar (PCFG)

- This language model based on the idea of phrase structure;
- "Context-free" the left-hand side consists of a single nonterminal symbol.
- "probabilistic" means that the grammar assigns a probability to every string.
- Grammar refers Non terminal symbols and Terminal symbols.
- PCFG rule:
- VP \rightarrow Verb [0.70] | VP NP [0.30] .
- Here VP (verb phrase) and NP (noun phrase) are non-terminal symbols.
- actual words are called terminal symbols.
- This rule is saying that with probability 0.70 a verb phrase consists of a verb, and with probability 0.30 it is a VP followed by an NP.

The lexicon of E₀

- The lexicon, or list of allowable words.
- The words are grouped into the lexical categories familiar to dictionary users:
- nouns, pronouns, and names to denote things;
- verbs to denote events;
- adjectives to modify nouns;
- adverbs to modify verbs; and
- function words:
- articles (such as the),
- prepositions (in), and
- conjunctions (and).

Example

Noun	\rightarrow	stench [0.05] breeze [0.10] wumpus [0.15] pits [0.05]
Verb	\rightarrow	is [0.10] feel [0.10] smells [0.10] stinks [0.05]
Adjective	\rightarrow	right [0.10] dead [0.05] smelly [0.02] breezy [0.02]
Adverb	\rightarrow	here [0.05] ahead [0.05] nearby [0.02]
Pronoun	\rightarrow	me [0.10] you [0.03] I [0.10] it [0.10]
RelPro	\rightarrow	that $[0.40] \mid$ which $[0.15] \mid$ who $[0.20] \mid$ whom $[0.02] \lor$
Name	\rightarrow	John [0.01] Mary [0.01] Boston [0.01]
Article	\rightarrow	the [0.40] a [0.30] an [0.10] every [0.05]
Prep	\rightarrow	to [0.20] in [0.10] on [0.05] near [0.10]
Conj	\rightarrow	and $[0.50] \mid \text{ or } [0.10] \mid \text{ but } [0.20] \mid \text{ yet } [0.02] \lor \dots$
Digit	\rightarrow	0 [0.20] 1 [0.20] 2 [0.20] 3 [0.20] 4 [0.20]

• Each of the categories ends in . . . to indicate that there are other words in the category.

- For nouns, names, verbs, adjectives, and adverbs, it is infeasible even in principle to list all the words.
- Not only are there tens of thousands of members in each class, but new ones—like iPod or biodiesel—are being added constantly.
- These five categories are called **open classes**.
- For the categories of pronoun, relative pronoun, article, preposition, and conjunction.
- These are called **closed classes**; they have a small number of words (a dozen or so).
- Closed classes change over the course of centuries, not months.
- For example, "thee" and "thou" were commonly used pronouns in the 17th century, were on the decline in the 19th, and are seen today only in poetry and some regional dialects.

The Grammar of E₀

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- to combine the words into phrases Grammar is required.
- A grammar for E₀,
- with rules for each of the six syntactic categories

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Parse Tree for the sentence "Every wumpus smells"

- The parse tree gives a constructive proof that the string of words is indeed a sentence according to the rules of E₀.
- Each interior node of the tree is labeled with its probability.
- The probability of the tree as a whole is 0.9×0.25×0.05×0.15×0.40×0.10=0.0000675.
- Since this tree is the only parse of the sentence, that number is also the probability of the sentence.
- The tree can also be written in linear form as
- [S [NP [Article every] [Noun wumpus]][VP [Verb smells]]].



• The EO grammar generates a wide range of English sentences such as the following:

- John is in the pit
- The wumpus that stinks is in 2 2
- Mary is in Boston and the wumpus is near 3 2

Over-generation and Under-generation of Grammar

- the grammar **overgenerates**:
- it generates sentences that are not grammatical, such as
- "Me go Boston" and "I smell pits wumpus John."
- It also undergenerates:
- there are many sentences of English that it rejects, such as
- "I think the wumpus is smelly."
- We will see how to learn a better grammar later; for now we concentrate on what we can do
- with the grammar we have.

Thank You

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