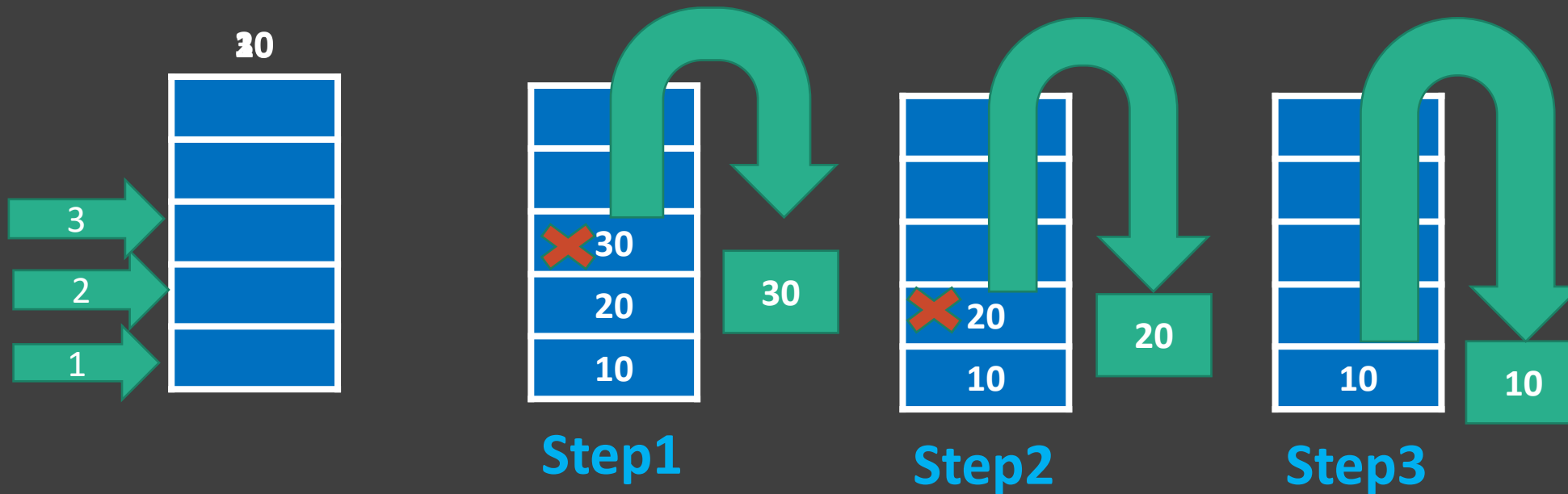


Stack Data Structure- Stack ADT

A Linear Data Structure that stores data in a **continuous / sequential** fashion and follows LIFO/ FILO strategy.

LIFO - Last In First Out

FILO - First In Last Out



Terminology - Stack ADT

Top: It is a pointer connected to the top most index of stack

Any operation on stack can be performed only using **TOP** variable

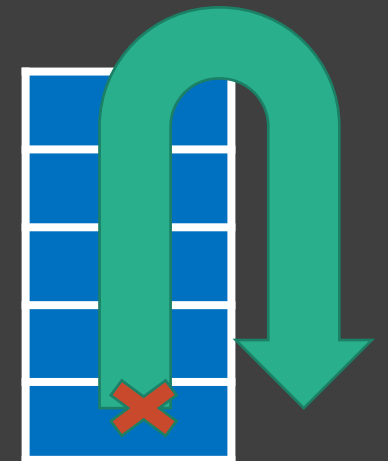
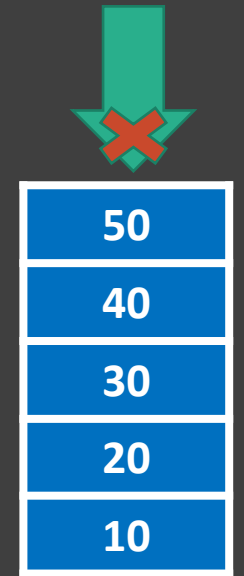
Initial value of top is -1

Overflow: It is a state of stack that represents stack is **FULL**.

We cant **insert** any values in Overflow state of stack

Underflow: It is a state of stack that represents stack is **EMPTY**.

We cant **Delete** any values in Underflow state of stack



Operations on - Stack ADT

1. PUSH(x)
2. POP()
3. DISPLAY()
4. PEEK()
5. COUNT()

PUSH(x) Operation:

Using PUSH operation we can **insert** a new value into the stack

STEPS:

Step1: Check Overflow state of the stack

if($top \geq Max-1$)

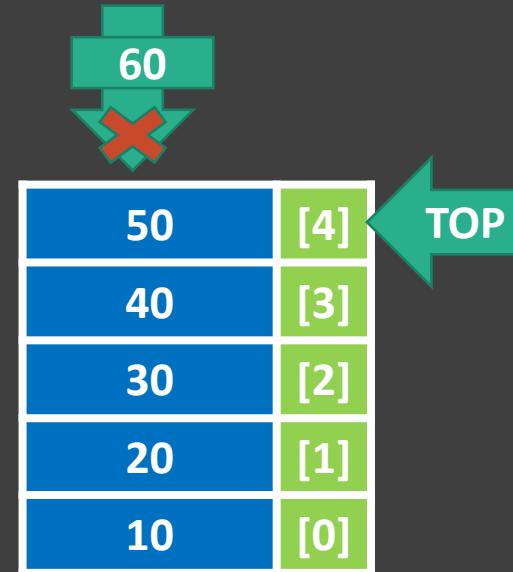
then

Overflow

Step2: $top++$

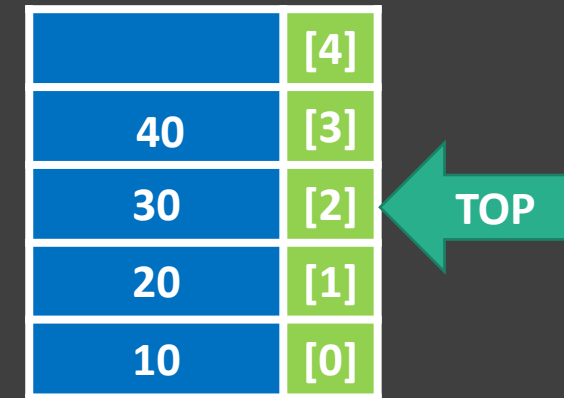
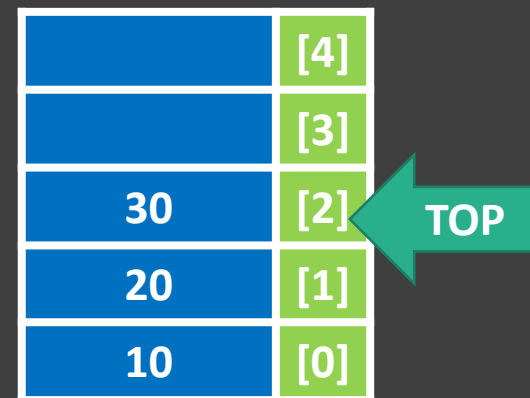
Stack[top] = x

Print x is inserted



40

New Value



POP() Operation:

Using POP operation we can delete a existing value from the stack

STEPS:

Step1: Check Underflow state of the stack

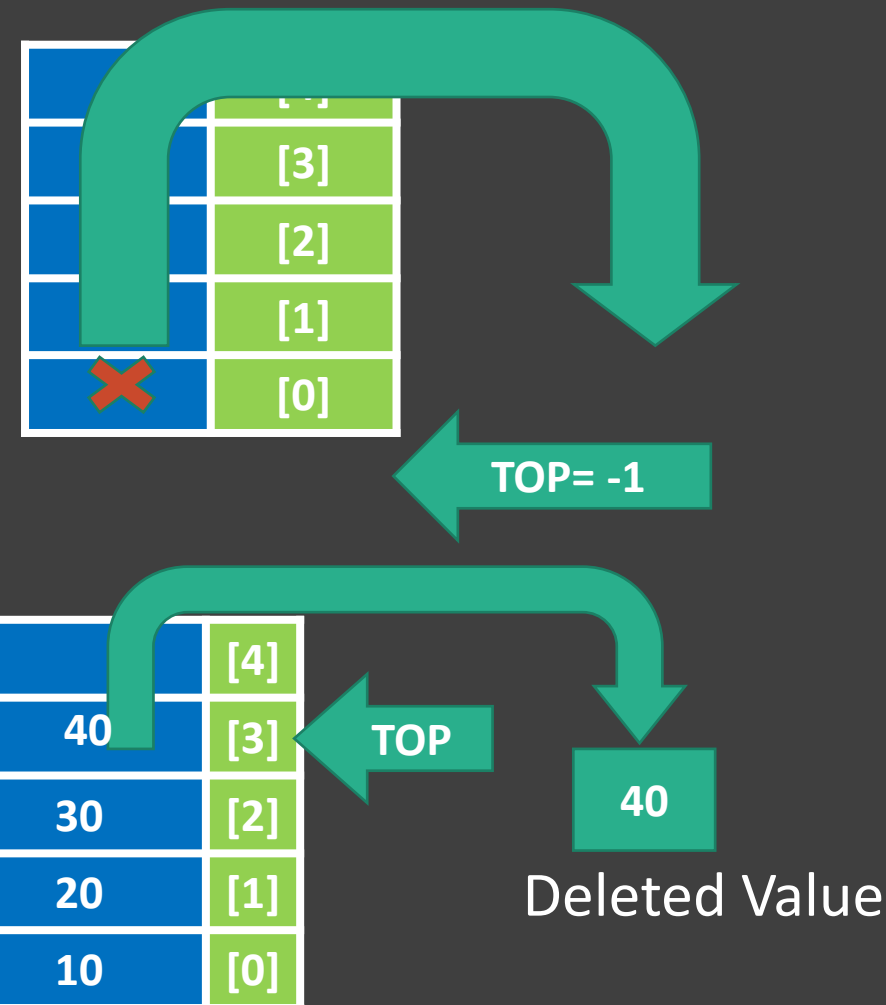
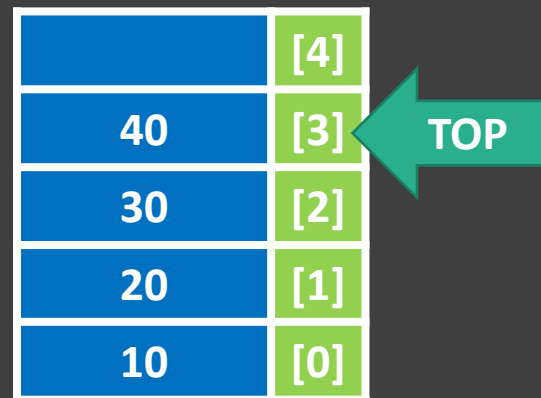
if(top==-1)

then

Underflow

Step2: Print x is inserted

top--



DISPLAY() Operation:

Using DISPLAY operation we can display all the **existing** value in the stack

STEPS:

Step1: Check Underflow state of the stack

```
if(top==-1)
```

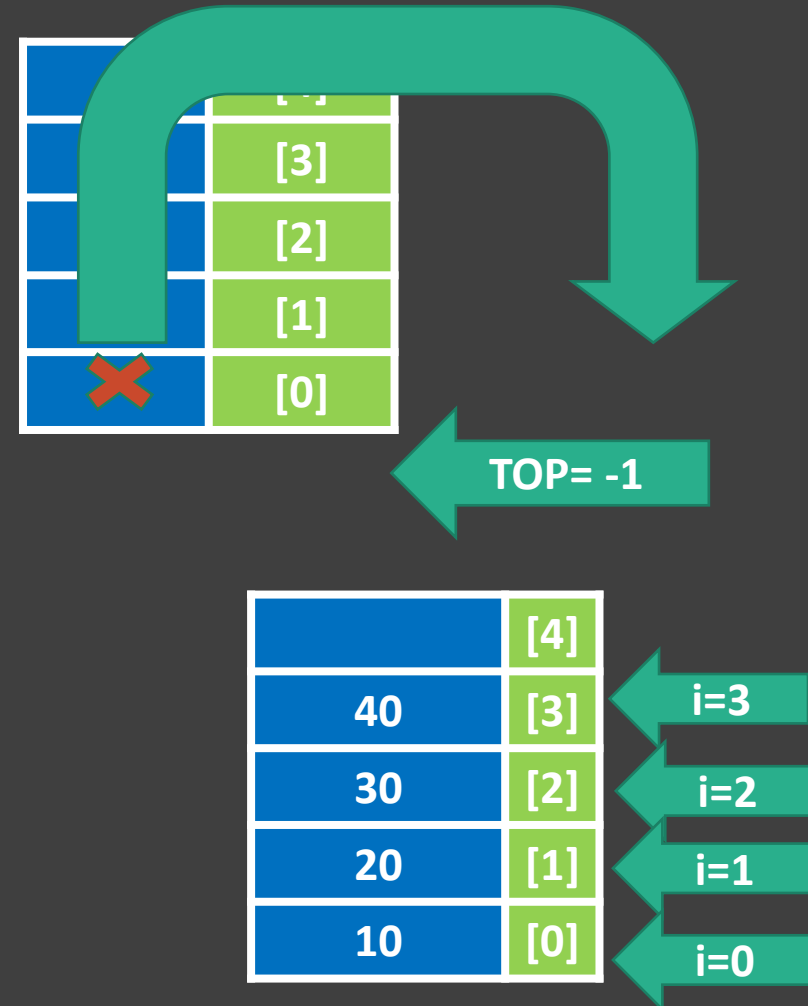
```
then
```

Underflow

```
Step2: for( i=top; i>=0; i- -)
```

```
then
```

```
print Stack[i]
```



PEEK() Operation:

Using PEEK operation we can display **topmost** value in the stack

STEPS:

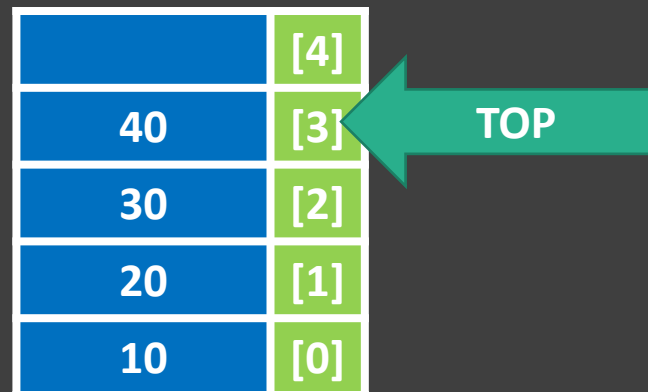
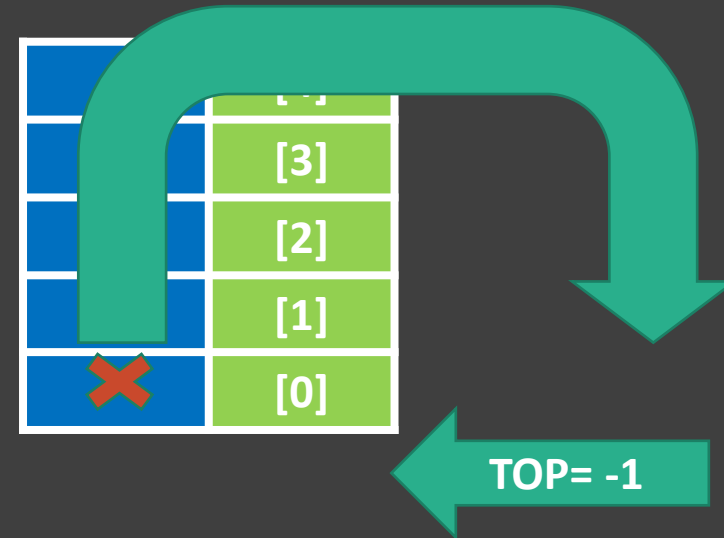
Step1: Check Underflow state of the stack

```
if(top==-1)
```

```
then
```

Underflow

Step2: print Stack[top] is top most value



COUNT() Operation:

Using COUNT operation we can display **number** of values available in the stack

STEPS:

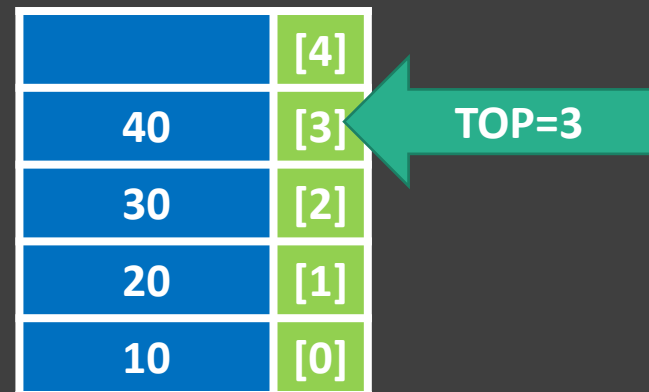
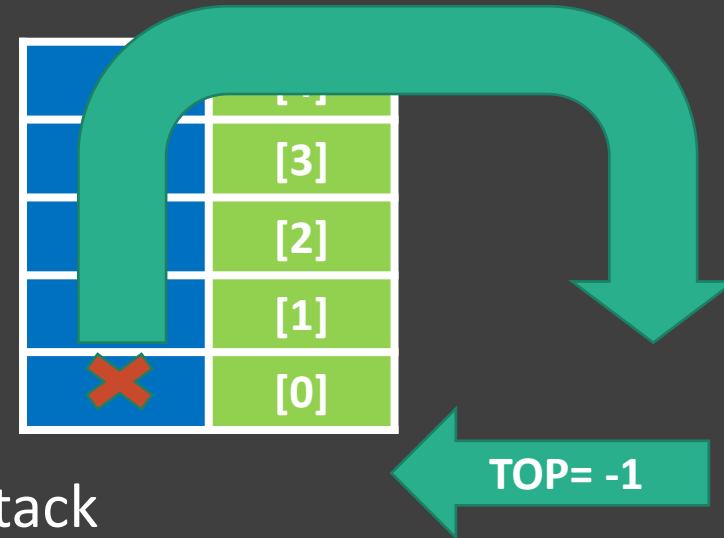
Step1: Check Underflow state of the stack

```
if(top==-1)
```

```
then
```

Underflow

Step2: print **top+1** values are available in the stack



Queue Data Structure – Queue ADT

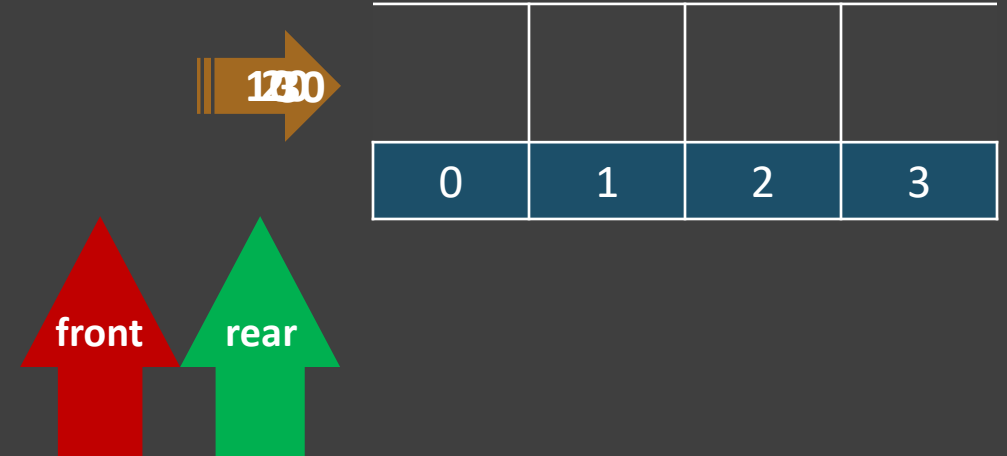
Queue is a linear data structure, that stores values in **continues/sequential** passion.

Queue follows **FIFO/LILO** strategy

FIFO: First in First Out

LILO: Last in Last Out

Queue is represented **Horizontally**



Terminology– Queue ADT

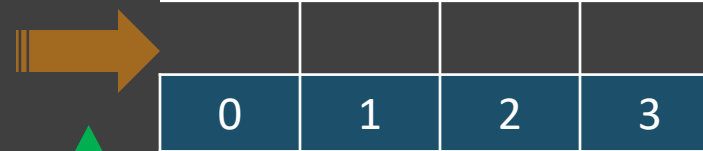
Front: Front is a variable, used to perform delete operations on queue

Rear: Rear is a variable, used to perform insert operations on queue

Default value is **-1** for front and rear variable

Underflow: It is a state that represents Queue is **Empty**

We can not **Delete** any value from Queue in Underflow state



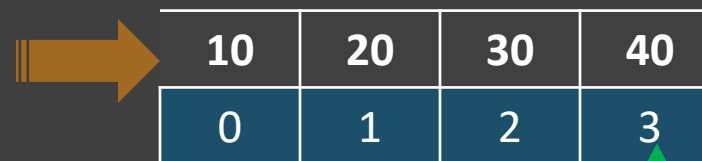
front = rear = -1

OR

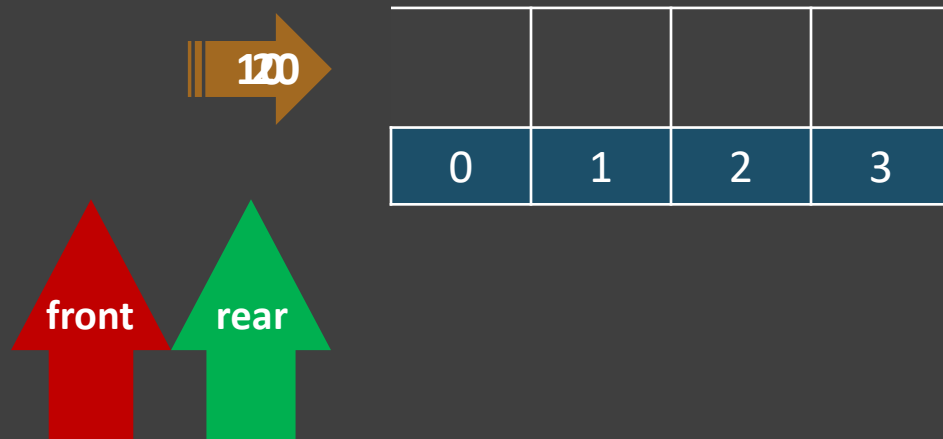
front == rear

Overflow: It is a state that represents Queue is **Full**

We can not **Insert** any value from Queue in Underflow state



rear >= max -1



Operations– Queue ADT

1. ENQUEUE(X)
2. DEQUEUE()
3. DISPLAY()
4. PEEK()
5. COUNT()

Enqueue(x) Operation:

Using this operation we can **insert** a new value into the Queue

STEPS:

Step1: Check Overflow state of the Queue

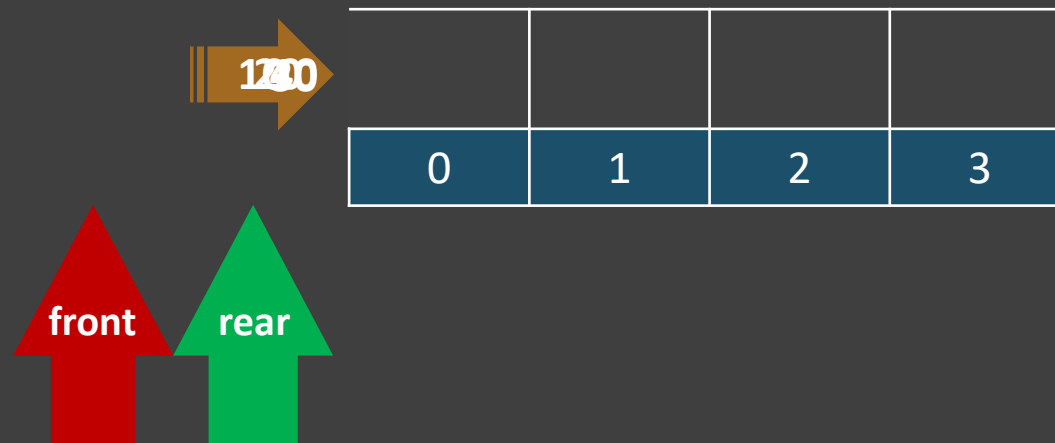
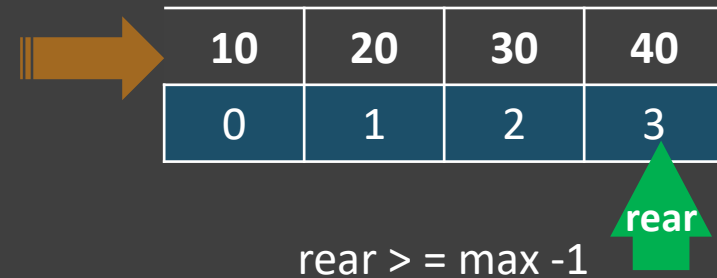
if($\text{rear} \geq \text{Max} - 1$)

then

Overflow

Step2: $\text{rear}++$

$\text{Queue}[\text{rear}] = x$



Dequeue() Operation:

Using this operation we can **Delete** a value from the Queue

STEPS:

Step1: Check Underflow state of the Queue

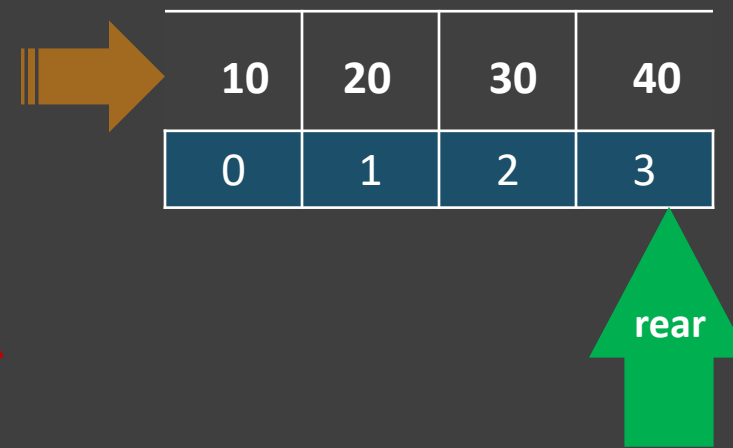
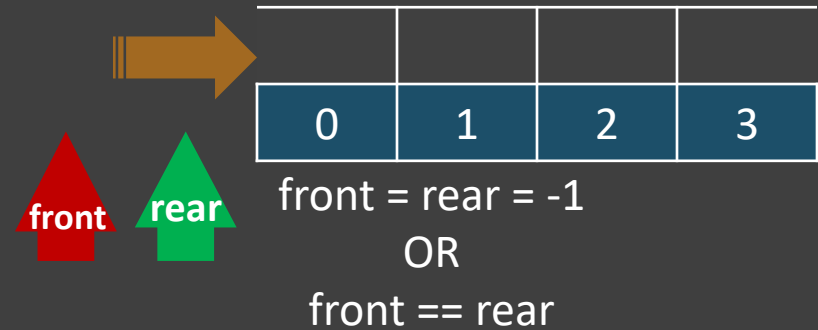
if(front == rear)

then

Underflow

Step2: print Queue[rear] is deleted

front ++



Display() Operation:

Using this operation we can **Display** all the values in Queue

STEPS:

Step1: Check Underflow state of the Queue

if(front == rear)

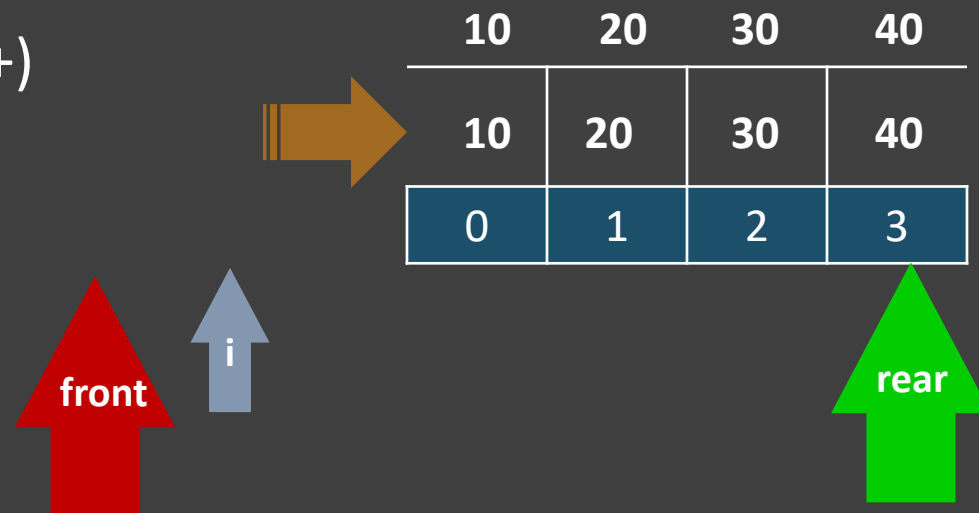
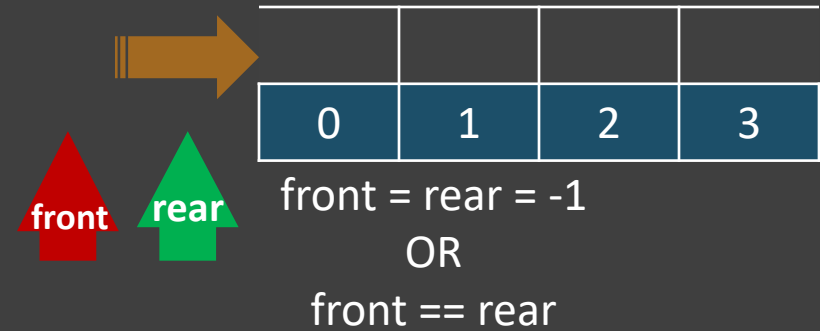
then

Underflow

Step2: for(i= front +1, i <=rear; i++)

then

print Queue[i]



Peek() Operation:

Using this operation we can Display the **topmost** value in Queue

STEPS:

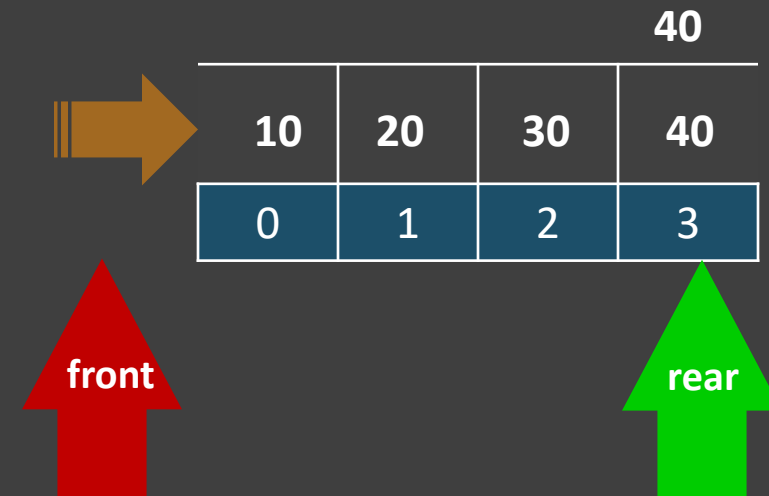
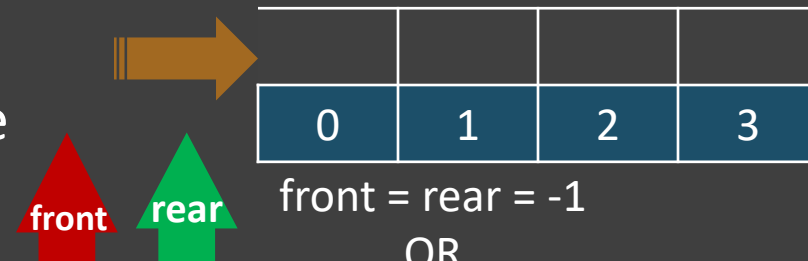
Step1: Check Underflow state of the Queue

if(front == rear)

then

Underflow

Step2: print Queue[rear] is topmost value



Count() Operation:

Using this operation we can Display the **number of values** present in Queue

STEPS:

Step1: Check Underflow state of the Queue

```
if( front == rear )
```

```
then
```

Underflow

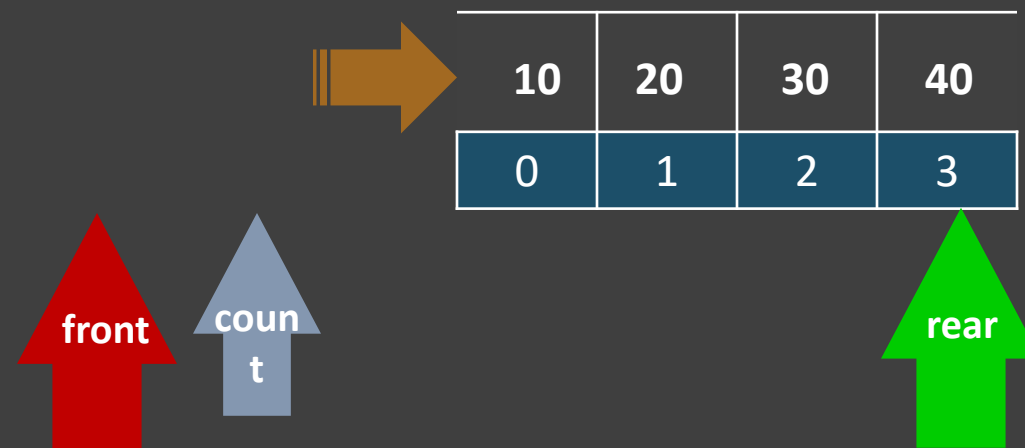
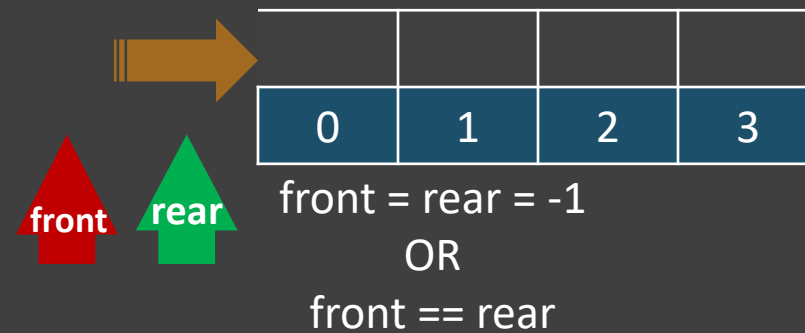
Step2: for(i= front +1, i <=rear; i++)

```
then
```

```
count ++
```

```
end loop
```

Print count values



Thank you